

State of Utah

JON M. HUNTSMAN, JR. Governor

GARY R. HERBERT Lieutenant Governor

Department of Administrative Services

D'ARCY DIXON PIGNANELLI Executive Director

Division of Facilities Construction and Management Director

ADDENDUM

Date: 2 November 2005

To: Contractors

From: Lynn Hinrichs, Program Director, DFCM

Reference: Division of Wildlife Resources

Fountain Green Fish Hatchery Raceway Cover Project

DFCM Project No. 05262520

Subject: Addendum No. 1

Pages Addendum 2 pages

> **Total** 2 pages

Note: This Addendum shall be included as part of the Contract Documents. Items in this Addendum apply to all drawings and specification sections whether referenced or not involving the portion of the work added, deleted, modified, or otherwise addressed in the Addendum. Acknowledge receipt of this Addendum in the space provided on the Bid Form. Failure to do so may subject the Bidder to disqualification.

1.1.1 Notice to Mandatory Pre-Submittal Meeting Attendees:

Based on the attendees to the Mandatory Stage 1 Pre-submittal Meeting for this project held on 10-26-05, it is our determination that only two qualified teams were in attendance, specifically Continental Engineering & Construction and McCullough Engineering & Construction. Therefore, in order to expedite the selection process, the submittals required for Stage 1 will not be required at this time. The two teams will be allowed to proceed to Stage 2 of the design/build competition.



The two teams are invited to attend an **orientation meeting for Stage 2 at 2:00 p.m. on Wednesday, November 9, 2005 at DFCM, 4110 State Office Building, SLC, UT 84114.** At this meeting, the RFP for Stage 2 will be disseminated and reviewed, the program for the raceway cover building will be reviewed, and the design/build teams will be permitted to question DWR and DFCM regarding the design parameters of the intended structure. Following this meeting, direct contact with the owners will be limited to written format with response by addenda.

End of Addendum #1